

Matthew Clay Russo

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Competencies

Java | Rust | C++ | Haskell | SQL | Javascript | HTML | CSS
GCP | AWS | Docker | Kubernetes | Postgres | React | Angular

Professional

NewtonX // Software Engineer

New York, New York (Sept '17 - Present)

NewtonX is an advanced network providing access to specialized experts across all industries and geographies

While at NewtonX, I have transitioned local, onsite systems to a cloud-based architecture, developed REST APIs to serve our client site, and built a distributed job queue to automate our operations team's workflow.

heat.wav // Software Engineer

New York, New York (May '17 - Sept '17)

heat.wav takes a locational and spatial approach to helping early-to-mid stage artists discover new opportunities

I worked with the founder and UI/UX designer to prototype and actualize design concepts. I was responsible for the whole stack ranging from database design and implementation to the public facing interface.

Endorsify // Full Stack Developer

New York, New York (May '17 - July '17)

Endorsify is applying image recognition and machine learning models to the influencer marketing industry

I integrated Stripe's services, allowing users to subscribe to Endorsify and hire other users directly and developed a real-time chat interface using Pusher, giving users the ability to manage their interactions with influencers directly.

Education

New York University // New York, New York

Bachelor of the Arts, Design and Entrepreneurship
Magna Cum Laude, Cumulative GPA: 3.854
Minor in Game Design
Awarded May 2017